

# OFDM and CP as errror control codes

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#### Contents

- OFDM overview
  - Basic principles
  - Multipath channel
- Forms of Redundancy in OFDM
- Decoding Cyclic Prefix
  - Extracting prefix information
  - Modified OFDM SDR Receiver

# OFDM adoption

- OFDM modulation in:
- WAN
  - 3GPP LTE DL
- MAN
  - WiMax IEEE 802.16e
  - ADSL
- LAN
  - WiFi IEEE 802.11g, n

# OFDM – Basic Principles

- FDM
  - Multicarrier
- Orthogonality
  - Spectral efectivity
- DFT
  - Reduced Implementation complexity
- DSP

- Flexibility of software processing

# Multiplexing

- Demultiplexing
  - Fast data stream divided to many slow data streams (up to 2048)
  - Resistance to Inter Symbol Interference (ISI)

1 x 1Mbaud stream,  $T = 1 \mu s$  3 x 0.33Mbaud stream,  $T = 3 \mu s$ 



- Fixed ISI interval  $\tau = 0.5 \ \mu s$ 
  - 50% of symbol time in fast stream
  - 16 % of symbol time on slow stream

# Orthogonal FDM

• FDM wastes frequency band



• OFDM: orthogonal spacing of carriers – high spectral effectivity



• Only discrete frequencies can be utilized ► use of DFT

#### Basic OFDM system architecture



- Carriers are equally spaced by  $\Delta f = 1/T$
- Amplitude and phase carries information

#### More Practical OFDM transmitter



- Oscillator Bank replaced by IDFT
- OFDM symbol is a block of samples



- RX observes sum of delayed copies of transmitted symbol
- Channel impulse response h(t)
- Transmission modeled by convolution r(t) = h(t) \* s(t)

# Inter Symbol & Inter Block Interference



- Channel convolution prolongs transmitted blocks
- Blocks are transmitted in serial way
- In RX
  - blocks overlap IBI
  - Samples inside one block interfere ISI

## OFDM ISI / IBI tolerance

- GSM max. cell radius 35 km means max. delay 233.3  $\mu$ s
- Urban open space max. delay 1760 ns
- IEEE 802.16e OFDM parameters:
  - Usefull symbol time 91.4  $\mu$ s
  - Number of samples per symbol 1024 ( $f_s = 11.2 \text{ MHz}$ )
  - Blocks can overlap by 19 to 2621 samples
    - approx. 1.85 up to theoretically 255 %
- Additional tolerance necessary ► prefix

# Improving ISI/IBI tolerance

- Use of guard interval
  - Zero prefix



In real OFDM systems
 – Cyclic prefix is used

# Cyclic prefix in OFDM



• Mobile WiMax (IEEE 802.16e):  $-T_g = 1/4, 1/8, 1/16, 1/32 \text{ of } T_u$ 

#### Practical OFDM system



- ECC Error Control Code
- CM Constellation Mapping
- CPI Cyclic Prefix Insertion
- CPR Cyclic Prefix Removal
  - FDE Frequency Domain Equalization
- APP A-posteriory Probability Decoder

# Redundancies in OFDM

- Cyclic prefix
  - Designed for easy FDE
- Pilots & guard subcarriers
  - used for Channel Estimation (CE)
- Upper layer headers
  - IP & TCP headers

## PDU redundancies

- Parts of Headers of higher layers NWK+ protocols are the same during one session
- If known, this can be utilised in the lower PHY.
- This information is randomly distributed inside the OFDM symbol
- Not available if header compression is used

#### Redundancy in Pilot & Guard carriers



- IEEE 802.16e allocation for a 1024 subcarrier channel:
- sub-carriers grouped to clusters 48 data carriers + 8 pilots
   120 pilots DL, 280 UL
- Many zero guard sub-carriers
  - 184 null sub-carries in both DL & UL

# Redundancy in Null Carriers

- Idea:
  - FARKAŠ, P. : OFDM is an Error Control Code.
    Journal of Electrical Eng. 54, No. 11-12, (2003)
  - OFDM with consecutive suppressed carriers can be understood as an Reed-Solomon code
  - RS code not over  $GF(2^r)$  but over Complex numbers
- Practical decoder:
  - Dlhan, S. Farkas, P. : IMPULSIVE NOISE CANCELLATION IN SYSTEMS WITH OFDM MODULATION. Journal of Electrical Eng. 59, No. 6, (2008)

# Redundancy in cyclic prefix

• Mobile WiMax $T_g = 1/4$ , 1/8, 1/16, 1/32 of  $T_u$ 

- Cyclic prefix insertion is partial repetition code
  - High code rate R = 4/5, 8/9, 16/17, 32/33
  - Very weak code
- Diversity: Max Ratio Combining
- Another possibility

#### Concatenation of codes

- Hagenauer, J., Offer, E., Papke, L. Iterative decoding of Binary Block and Convolutional Codes. In *IEEE Transactions on Information Theory*, Vol. 42, No. 2, Mar. 1996, pp. 429-445
- Turbo codes
- Serial concatenation of codes:



# COFDM transmitter with CP is a serially concatenated ECC encoder

- Strong ECC is present defined by standard
- IDFT can be viewed as Interleaver
- The insertion of cyclic prefix is a partial repetition code
- OFDM Receiver can be extended to implement iterative decoding
- Partial SISO decoders must exchange extrinsic information

#### Problems

- Each Symbol in time domain is a linear combination of many symbols (IDFT)
- LLR metric necessary for exchanging extrinsic information No LLR defined for time-domain repetition code decoding
- IBI corrupts the CP and must be eliminated
- Solution return to current FDE algorithm

# IBI in a prefixed OFDM system



- Blocks with CP are corrupted by IBI
- If delay spread < CP size => all OK
- CP designed for worst case
- Why do we use CP ?

# Frequency-Domain Equalisation

- Channel convolution is *linear* convolution
- DFT theory:
  - Works wih periodic discrete-time signals
  - Transfers *circular* convolution in time-domain to *simple per-component multiplication* in frequencydomain
- Cyclic Prefix insertion in TX and removal in RX ensures that the linear channel convolution appears as circular convolution.

# Linear Convolution Matrix

•	$\boldsymbol{h}(n) =$	$\{1, 0.9,$	0.4}
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- **t** input vector (transmitted block)
- **r** output vector (received block)
- $H_c$  convolution matrix
- Linear convolution:

$$r_n = \sum_{m=1}^{\nu} h_m \times t_{n-m+1}$$

can be modelled by matrix • multiplication:

$$\mathbf{r} = \mathbf{H}_{\mathbf{c}} \times \mathbf{t} \qquad (1)$$

Size of  $\mathbf{H}_{\mathbf{c}}$  dictated by  $\mathbf{t}$  and  $\mathbf{h}(n)$ 

 $\mathbf{H}_{\mathbf{c}} =$ 

1

0

0

0

0

0

0.9	1	0	0	0	0	0	0	0	0
0.4	0.9	1	0	0	0	0	0	0	0
0	0.4	0.9	1	0	0	0	0	0	0
0	0	0.4	0.9	1	0	0	0	0	0
0	0	0	0.4	0.9	1	0	0	0	0
0	0	0	0	0.4	0.9	1	0	0	0
0	0	0	0	0	0.4	0.9	1	0	0
0	0	0	0	0	0	0.4	0.9	1	0
0	0	0	0	0	0	0	0.4	0.9	1
0	0	0	0	0	0	0	0	0.4	0.9
0	0	0	0	0	0	0	0	0	0.4

0

0

0

0

$$size(\mathbf{H}_{\mathbf{c}}) = 12 rows, 10 columns$$

## **Cyclic Convolution Matrix**

1	0	0	0	0	0	0	0	0.4	0.9
0.9	1	0	0	0	0	0	0	0	0.4
0.4	0.9	1	0	0	0	0	0	0	0
0	0.4	0.9	1	0	0	0	0	0	0
0	0	0.4	0.9	1	0	0	0	0	0
0	0	0	0.4	0.9	1	0	0	0	0
0	0	0	0	0.4	0.9	1	0	0	0
0	0	0	0	0	0.4	0.9	1	0	0
0	0	0	0	0	0	0.4	0.9	1	0
0	0	0	0	0	0	0	0.4	0.9	1

• Cyclic convolution:

$$r_n = \sum_{m=1}^{\nu} h_m \times s_{[(n-m) \mod N]+1}$$

• can be modelled by matrix multiplication:

$$\mathbf{r} = \mathbf{H}_{\mathbf{circ}} \times \mathbf{t}$$
 (2)

- Vectors **r** & **t** have the same size
- Matrix **H**<sub>circ</sub> has *circulant* property

# Linear to cyclic convolution

•  $\mathbf{t}_{\mathrm{D}} = [\mathbf{t}_{\mathrm{NP}} \parallel \mathbf{t}_{\mathrm{CP}}]$ •  $\mathbf{r} = [\mathbf{r}_{\mathrm{CP}} \parallel \mathbf{r}_{\mathrm{D}} \parallel \mathbf{r}_{\mathrm{T}}]$ 

• **r**<sub>D</sub>

- original data withouth the cyclic prefix
- received vector
- subblock of **r**, selected for further processing



(4)

# Matrix models of multipath channel

• OFDM transmission can be modelled by matrix multiplication:

$$\mathbf{r}_{D} = \mathbf{H}_{\mathbf{C}} \times \mathbf{t} = \mathbf{H}_{\mathbf{CIRC}} \times \mathbf{t}_{D}$$
(5)

• A circulant matrix can be diagonalized [Toepl]

$$\mathbf{D}_{\mathbf{h}} = \mathbf{F} \times \mathbf{H}_{\mathbf{circ}} \times \mathbf{F}^{-1}$$
 (6)

- **F** Fourier transform matrix
- $\mathbf{F}^{-1}$  inverse Fourier transform matrix
- **D**<sup>h</sup> diagonal matrix:

diag
$$(\mathbf{D}_h) = \mathbf{H}(k)$$
 (7)

• H(k) is N-point channel frequency response

## OFDM transmission matrix models



• Time domain models:

$$\mathbf{r}_{D} = \mathbf{H}_{\mathbf{C}} \times \mathbf{t} = \mathbf{H}_{\mathbf{CIRC}} \times \mathbf{t}_{D}$$
(8)

• Frequency domain model:

$$\mathbf{R}_{D} = \mathbf{D}_{h} \times \mathbf{T}_{D} = \mathbf{H}_{(k)} \times \mathbf{T}_{(k)} = \mathbf{R}_{(k)}$$
(9)

# Simple Frequency Domain Equalization (FDE)

- In time domain models deconvolution
  - each RX sample is a linear combination of several TX samples
- In frequency domain model
  - Each RX sample depends on one TX sample
  - If CSI (H(k)) is know in RX, equalization is multiplication:

$$\widehat{T}_{(k)} = (H_{(k)})^{-1} \times R_{(k)}$$
 (10)



- Cyclic Prefix
  - is present for purpose of FDE
  - Contains redundancy partial repetition code
- Modification of receiver iterative decoder
  - Exploiting CP information
  - More simple modification just non-iterative setup:



#### IBI must be eliminated to extract CP data



• Samples of CP are corrupted by IBI





• Currently  $\mathbf{r}_{CP}$  &  $\mathbf{r}_{T}$  are discarded in RX because of IBI

$$\mathbf{r}_{O} = \mathbf{r}_{CP(n)} + \mathbf{r}_{T(n-1)} = \mathbf{H}_{\mathbf{11}(n)} \times \mathbf{t}_{CP2(n)} + \mathbf{H}_{\mathbf{44}(n-1)} \times \mathbf{t}_{CP(n-1)}$$
(11)

# Recovering the redundant samples

• Assuming CSI (**H** matrix) is known perfectly:

$$\mathbf{r}_{O} = \mathbf{r}_{CP(n)} + \mathbf{r}_{T(n-1)} = \mathbf{H}_{\mathbf{11}(n)} \times \mathbf{t}_{CP2(n)} + \mathbf{H}_{\mathbf{44}(n-1)} \times \mathbf{t}_{CP(n-1)}$$
(12)

• It is possible to apply subtractive correction:

$$\mathbf{r}_{cor1(n-1)} = \mathbf{H}_{44(n-1)} \times \mathbf{t}_{CP(n-1)}$$
(13)

- In theory the transmitted samples can be recovered:  $\mathbf{t}_{CP2(n)} = (\mathbf{H}_{11}^{-1}) \times (\mathbf{r}_{O} - \mathbf{r}_{cor1(n-1)})$ (14)
- This will do no good:
  - For APP decoding, the LLR of samples in frequency domain are necessary!